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## **CAPCOM® REVEALS PLANS FOR NEW MOBILE AND INTERACTIVE DIVISION**

SUNNYVALE, Calif. – November 15, 2005 – Capcom®, a leading worldwide developer and publisher of video games, today revealed plans to establish a new Los Angeles-based Mobile and Interactive Division to expand its presence in the mobile entertainment industry. Headed by Midori Yuasa, general manager and senior vice president, the new division plans to release more than 10 titles in North America from the extensive library of Capcom products. In the coming year, consumers will be able to play classic Capcom favorites such as *1942*, *Ghosts 'n Goblins*, *Mega Man* and *Resident Evil* anywhere they like.

Capcom began exploring the mobile world in 1999 in Japan, making them one of the first companies to start developing mobile strategies. Capcom is currently working with major operators, handset manufacturers and mobile network equipment manufacturers worldwide to secure compelling game content.

“We are excited about this new endeavor and are looking forward to bringing our expertise to the mobile landscape,” said Yuasa. “Our main objective is to establish Capcom’s new division and provide unique game play integration between wireless, online and console sectors. Our new facility in Los Angeles will house all of our mobile and interactive media offerings and we are looking to make our mark in the mobile entertainment industry.”

Joining Yuasa’s team is Stuart Platt, studio and deployment director. Platt comes to Capcom from THQ Wireless where he held the position of director of product development. He began his career in wireless entertainment in 2000 at a wireless carrier company in Toronto, Canada. Initially Platt was responsible for games and entertainment applications, and later helped launch the carrier's successful wireless Internet service.

Capcom is a leading worldwide developer, publisher and distributor of interactive entertainment. Founded in 1983, the company has created world-renowned franchises including Resident Evil, Street Fighter, Mega Man, Breath of Fire, Devil May Cry and the Onimusha series. Headquartered in Osaka, Japan, the company maintains operations in the U.S., United Kingdom, Germany, Tokyo and Hong Kong. More information about Capcom and its products can be found at [www.capcom.com](http://www.capcom.com).

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